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§13–702.

- (a) This section applies to the Maryland Defense Force and the National Guard.
 - (b) The Governor may order the militia into State active duty:
- (1) in times of or on reasonable apprehension of imminent public crisis, disaster, rioting, catastrophe, insurrection, invasion, tumult, or breach of peace;
 - (2) when martial law is declared;
 - (3) to enforce the laws; or
 - (4) to carry on any function of the militia of the State.
- (c) (1) To enforce the laws, a member of the militia in State active duty has all the authority of a peace or law enforcement officer.
- (2) The authority of the member extends throughout the State during the State active duty.
- (d) Whenever the militia is in State active duty, the ranking officer of the militia ordered into State active duty or that officer's subordinates on State active duty shall:
 - (1) cooperate with local law enforcement authorities; or
- (2) if the exigencies of the case require and subject only to order from the Governor:
- (i) direct and control local law enforcement authorities and the Department of State Police; and
- (ii) assume all the powers vested in these subordinated law enforcement authorities.

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